

Loïc Paulus

Character Artist



Location : Belgium
Email : info@loicpaulus.com
Portfolio : www.loicpaulus.com

SKILLS

- 3D Concepting
- High & low poly modeling
- Sculpting
- Retopologizing
- Unwrapping
- Maps baking
- Texturing
- Simple skeleton set up
- Simple rigging

EXPERIENCE

January 2013 - March 2013

AMA Studio
Intern Character Artist
Fighter Within

- Character sculpting
- Lowpoly character modeling
- Character concepting

SOFTWARES

- 3ds max
- Maya
- Zbrush
- 3D-Coat
- Photoshop
- Xnormal
- nDo2
- UDK
- Knald

EDUCATION

September 2009 - August 2013

Bachelor of Computer Graphics
Haute École Albert Jacquard - Namur, Belgium